



October 28, 2008

Dear Key Three Members:

On Saturday, November 1st, 2008, the Section SR-5 Council of Chiefs will meet to plan the 2009 Dixie Fellowship. The meeting will begin at approximately **12:30 p.m.**, after lunch, at The Lutheran Church of the Transfiguration in Cayce, SC.

Enclosed in this packet are proposals from the Section and the Service Lodge for your review. This information will be presented for acceptance at the Council of Chiefs meeting on November 1st.

We want this Dixie Fellowship to be the best in America, so because of the great amount of time and energy it has taken to prepare this document, we ask that you review it very carefully, giving each part special consideration.

This information can also be found online at www.sr5.org.

Since our agenda for the meeting is full, I would again encourage you to look over this document in extreme detail in order for the Section to properly prepare a Dixie for you. A session before the COC will occur where you can ask generic questions, so please be ready to ask them at that time.

I thank you again for everything you do to serve SR-5. I am looking forward to working with all of you in the upcoming year, and making the 2009 Dixie Fellowship an epic one!

In Brotherhood,
Joshua Hipps
Section SR-5 Chief

Section Officers

Joshua Hipps
Section Chief

Peter McAnulty
Section Vice Chief

Garrett Riddle
Section Secretary

Dixie Committee

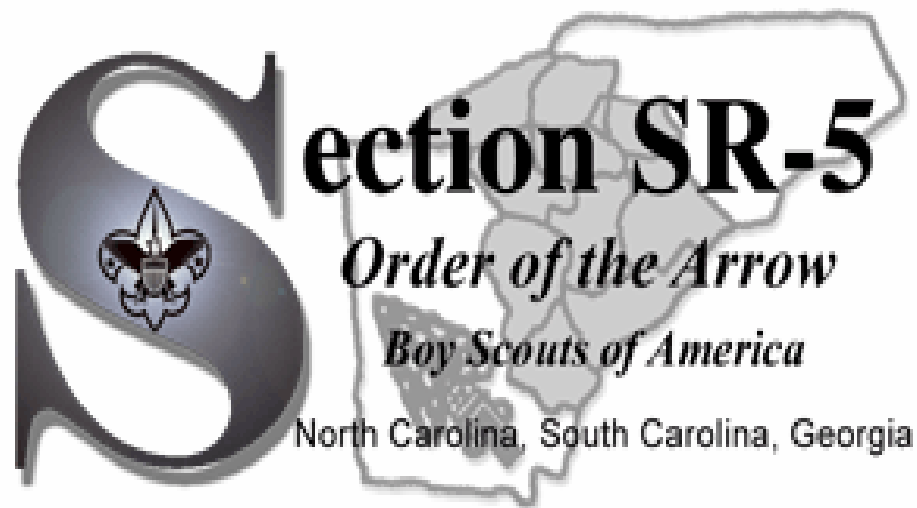
Stephen Morrison
Administration Coordinator

Skyler Hutto
American Indian Events
Coordinator

Lee Gaston
Program Coordinator

Jackson Gantt
Service Lodge Coordinator

Wesley Boone
Training Coordinator



2009 Dixie Fellowship

SR-5 Section Conclave

April 24-26, 2009
Eswau Huppeday Lodge
Camp Bud Schiele
Rutherfordton, NC
Piedmont Council

Proposal

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Council of Chiefs
Agenda
November 1, 2008
The Lutheran Church of the Transfiguration

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|------|---|-----------------------|
| I. | Call to Order | <i>Josh Hipps</i> |
| | A. Obligation | “ |
| | B. Prayer | <i>Peter McAnulty</i> |
| | C. Roll Call | <i>Peter McAnulty</i> |
| II. | 2009 Dixie Fellowship Guidelines | |
| | A. Program Events | <i>Lee Gaston</i> |
| | 1. “Quest for the Golden Arrow” | |
| | 2. Judging Assignments | |
| | B. American Indian Events | <i>Skylar Hutto</i> |
| | 1. Ceremonies | |
| | 2. Parade of Braves | |
| | 3. Team Sing | |
| | 4. Individual Dance | |
| | 5. Group Dance | |
| | 6. Judging Assignments | |
| | C. Administration Events | <i>Mason Thomas</i> |
| | 1. Judging | |
| | 2. Spirit Award | |
| | 3. Lodge Display | |
| | 4. Lodge Newsletter | |
| | 5. Lodge Planbook | |
| | 6. Lodge “Where-to-go Camping Guide” | |
| | 7. Totem Pole | |
| | 8. Lodge Web Site | |
| | 9. Section Honor Lodge Petition (Lodge of the Year) | |
| | D. Knowledge and Training Events | <i>Wesley Boone</i> |
| | 1. Knowledge and Training | |
| | 2. Training Assignments | |
| | 3. Section Training Team | |
| | 4. Judging | |
| | E. Section Officer Election Procedures | <i>Josh Hipps</i> |
| III. | Service Lodge Proposal | <i>Jackson Gantt</i> |
| | A. Code of Conduct | |
| | B. General Information | |
| | C. Payment Schedule | |
| | D. Supply Information | |
| | E. Schedule | |
| | F. Menu | |
| | G. Memorabilia Designs | |
| | H. Budget | |
| IV. | Old Business | <i>Josh Hipps</i> |
| | A. COC Weekend | |
| | B. Other old Business | |
| V. | New Business | <i>Josh Hipps</i> |
| | A. Lodge Re-chartering | |
| | Adviser’s Minute | <i>Mac McLean</i> |
| | Closing | |

Preface

Enclosed within is the 2009 Dixie Fellowship Guidelines. Please check the Section website at www.sr5.org for updates, progress reports and issues for discussion pertaining to this packet.

If you have any further questions about the packet in any form, please do not hesitate to contact one of the following individuals or the coordinators listed within the packet:

SECTION CHIEF

Joshua Hipps
PO Box 722
Simpsonville, SC 29681
(864) 350-7226
chief@sr5.org

SECTION ADVISER

Mac McLean
41 Fontaine Road
Greenville, SC 29607-3651
(864) 277-8861 (Home)
afmkcc@aol.com

VICE CHIEF

Peter McAnulty
3650 4th Street Blvd., N.W.
Hickory, NC 28601
(828) 327-6238
vicechief@sr5.org

ADVISER

Michael Thompson
PO Box 337
Mauldin, SC 29662-0337
(803) 917-9563
Thompson1994@msn.com

SECRETARY

Garrett Riddle
108 Weatherstone Lane
Simpsonville, SC 29680
(864) 884-1014
secretary@sr5.org

ADVISER

Jonathan Hardin
PO Box 5356
Columbia, SC 29250
(803) 622-5430
hardinj@gmail.com

STAFF ADVISER

Chuck Ezell
166 Windsor Park Drive
Lexington, SC 29072
(803) 409-9801
cezell@netbsa.org

Dixie Rotation Schedule

2009 Eswau Huppeday
2010 Atta Kulla Kulla
2011 Tsali
2012 Itibapishe Iti Hollo
2013 Unali'yi
2014 Santee
2015 Catawba
2016 Muscogee
2017 Bob White
2018 Tomo Chi-Chi
2019 Skyuka

Dixie Deadlines / Calendar

(As presented within the Guidelines Package)

Date:	Item:	Submit To:
November 1	<ul style="list-style-type: none"> November Council of Chiefs Meeting 	
January 11	<ul style="list-style-type: none"> All names and contact information for the training session trainers are due. Any and all training topic changes must be submitted to Training Coordinator and Adviser. Training topic is due, if not selected at COC. 	Wesley Boone, Training Coordinator
January 31	<ul style="list-style-type: none"> Pre Orders due (paid in full) and \$10 deposit per delegate. 	Service Lodge
February 15	<ul style="list-style-type: none"> An outline of the training session is due (email or hard copy) receipt confirmed. 	Wesley Boone, Training Coordinator
March 2	<ul style="list-style-type: none"> Lodges must submit the name of the web judge online. 	www.sr5.org/webjudge
	Requests for special facilitation for Lodge Displays.	StephenMorrison, Admin Coordinator
March 17	<ul style="list-style-type: none"> Balance of registration due (\$18 per delegate). 	Service Lodge
April 1	<ul style="list-style-type: none"> Lodge Website Judging begins. 	
April 4	<ul style="list-style-type: none"> Any final changes to syllabi or handouts / resources must be submitted. 	Wesley Boone, Training Coordinator
April 24 upon check in	<ul style="list-style-type: none"> At least four (4) newsletters that were published after the previous years' Dixie Fellowship. One (1) copy of the lodge's current Plan Book. One (1) copy of the lodge's Where to Go Camping Guide, with a computer for applicable media. Copies of the above items for the 10 other lodges. 	The Section Office
	All documentation for Team Dance and Team Sing must be turned in as well as an Individual dance roster and ceremonial team roster (for both Ordeal and Brotherhood ceremonies) for your lodge.	American Indian Events Booth / Office
April 24 COC Meeting	<ul style="list-style-type: none"> Names of judges for administrative events Declare which totem pole competition they will compete in. 	StephenMorrison, Admin Coordinator
	Lodge Chiefs must submit their training judges.	Wesley Boone, Training Coordinator
April 25 9:30 AM	<ul style="list-style-type: none"> Lodge displays must be completely in place at their designated location. 	
April 25 Conclusion of training	<ul style="list-style-type: none"> Training judges must submit their score sheets 	Wesley Boone, Training Coordinator
April 25 Before Show	<ul style="list-style-type: none"> The Section Honor Lodge Petition (Lodge of the Year) due. 	StephenMorrison, Admin Coordinator

I. Service Lodge

Service Lodge Chairman: Jackson Gantt

contact email: REDACTED

Phone: REDACTED

Service Lodge Adviser: Paul Beatty

contact email: pabeatty@duke-energy.com

Phone: (828) 428-0068 (h), (828) 217-1103 (cell)

A. Code of Conduct

The success or failure of our fellowship depends on the conduct of each individual brother that attends. As an Arrowman, I understand and will observe all rules and regulations of the Order of the Arrow, the Boy Scouts of America, and will observe the reasonable demands made of me. As a member of the Order of the Arrow, I will:

1. Observe the Scout Law, Scout Oath, and the Obligation of the Order of the Arrow.
2. Wear my officially designated uniform as required throughout the fellowship, specifically during travel to and from the fellowship, during all shows, during Saturday evening supper, and during the chapel service/awards ceremony.
3. Attend the planned and general training sessions.
4. Confine the trading and swapping of Scout related items to free periods and in designated areas only.
5. Be personally responsible for the breakage, damage, or loss of property.
6. Observe quiet hours and lights-out hours.
7. Keep my quarters clean and dispose of trash in the proper places.
8. Not change my officially assigned area without permission.
9. Allow no unregistered person to occupy my quarters.
10. Shirts and shoes will be worn at all times in accordance with BSA policy.
11. No alcohol will be allowed on camp property.
12. Observe BSA tobacco use policy.
13. Respect the fellowship rules prohibiting the use of fireworks and firearms.
14. Not buy nor sell items at the fellowship other than at the Trading Post or as authorized by the Council of Chiefs. I understand that the Trading Post is the only official source for the purchase of items.
15. Not to leave camp without permission of the fellowship headquarters.
16. Remember that I am a guest of **Eswau Huppeday Lodge, of the Piedmont Council, and Camp Bud Schiele.**
17. Park only in designated areas.
18. Abide by the BSA Guide to Safe Scouting.

I understand that the failure to abide by these rules, as approved by the Council of Chiefs, could result in my removal from the fellowship and camp premises.

B. General Information

1. When and Where

The 2009 Dixie Fellowship will be held on the weekend of April 24-26, 2009 at Camp Bud Schiele, located near Rutherfordton, NC. Camp Bud Schiele is located at 668 Boy Scout Road, Rutherfordton, NC 28139. Driving directions will be included with the Lodge Registration packet.

2. Theme

The BSA's centennial is almost upon us. We should all look forward to the future of the organization, and also look back at what we have accomplished on our journey. This year's theme will be "Honoring our Past, Envisioning the Future."

3. Cost

The fee for this year's Dixie Fellowship will be \$28.00 per delegate. This fee includes Meals, Delegate Patch, Camp Usage Fee, Program, Participation Pin, and BSA Insurance.

Registrations received after February 15, 2009 will not be guaranteed a ditty bag or participation pin.

The staff fee will be \$28.00, which will include Meals, Delegate Patch, Camp Usage Fee, Program, Staff Patch, Participation Pin, and BSA Insurance.

Fees are transferable but not refundable. Esau Huppeday Lodge reserves the right to refuse registrations after April 1st in order to control costs and budget.

4. Participation

All participants must be active (registered) members of a SR-5 lodge and registered with the BSA. Each lodge will be guaranteed 100 slots until after January 31, 2009 after which unused slots may be made available to other lodges.

5. Health and Safety

Along with the pre-registration forms, each delegate is responsible for filling out and turning in a BSA Class 1 Medical Form. A doctor's examination is not required. No delegate may attend the Dixie Fellowship without the medical form. All medical forms will be turned in by each lodge's check-in personnel at the check-in station, upon arrival to camp. Medical personnel will be on hand the entire weekend and arrangements have been made in case of an emergency. The Camp Bud Schiele emergency phone numbers are (828) 287-2299 and (828) 287-7687.

6. Camping Arrangements

Each lodge will be assigned a campsite prior to arrival. Campsite assignments will be made based on two criteria: (1) the size of the delegation and campsite capacity, (2) the timeliness of the payment of registration fees and pre-orders. Restroom facilities will be available throughout camp. Hot Shower facilities are also available in each campsite. Camp tents will be in place for Dixie, you will still need to bring your own tent as we will not have enough for everybody. Each Lodge will decide who gets a camp tent. Lodges will be notified of the accommodations in their assigned campsite so that they can plan accordingly.

Camp Bud Schiele does not have electricity in the campsites. Persons requiring CPAP machines should bring battery powered method of operating the device.

7. Dining Arrangements

All meals will be prepared at the camp's Dining Hall. Delegates will dine in the designated areas around the Dining Hall at the designated time. Those with special dietary needs should indicate them on their registration form and we will make every effort to accommodate. **Lodges will have staggered meal times.**

8. Parking

We will have very limited parking available. Please carpool as much as possible in order to conserve space. We request that each lodge plan their transportation in such a way that they bring not more than one vehicle for each four delegates. We reserve the right to issue and require vehicle passes to enforce this ratio.

A limited number of cars from each lodge will be allowed into the campsite to unload gear. You will need to unload quickly and move your car to dead storage for parking, so others can access the campsite to unload. We strongly suggest that you combine your gear into as few vehicles as possible.

Lodges may designate up to one vehicle and one trailer to remain parked in the campsite. Parking permits provided for these vehicles/trailers must be displayed at all times.

9. Trading Post Operation

Except for the sale of Section items (i.e. "Dixie" items), Eswau Huppeday Lodge will be responsible for the purchase and sale of all items in the Trading Post or concession stands. The profit from these sales will go to Eswau Huppeday Lodge. Likewise, any loss incurred by these items is the responsibility of Eswau Huppeday Lodge alone.

10. Welcome Exposition

A camp wide welcoming exposition will be hosted by the service lodge on Friday afternoon/evening for delegate enjoyment and education. Due to the distance of Camp Bud Schiele from fast food services, a limited menu pre-ordered food service will be provided for pickup on Friday afternoon/evening as part of the exposition.

11. Scouting/Dixie Museum Exhibit

A scouting history museum exhibit area will be hosted by the service lodge. Each lodge is asked to bring and share any history exhibits of past Dixie Fellowships. A limited secured area will be provided for exhibits. A Dixie Fellowship/Scouting US postal service mail cancellation service/display will be offered as part of this exhibit.

12. Contact Information

If you have any questions, comments, or concerns please contact the Service Lodge Chairman, Adviser, or the Piedmont Council.

<p>Service Lodge Chairman: Jackson Gantt Contact email: REDACTED Phone REDACTED</p> <p>Service Lodge Dixie Adviser: Paul Beatty Contact email: pabeatty@duke-energy.com Phone: (828) 428-0068 (h), (828) 217-1103 (cell)</p> <p>Service Lodge Adviser: David Cody Contact email: djcody@charter.net Phone: (828) 327-4209</p>	<p>Council Office: Piedmont Council PO Box 1059. Gastonia, NC 28053 (704) 864-2694 (704) 585-2046 (Fax)</p>
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13. Payment Schedule

The dates below are required in order to meet Service Lodge expenses and schedules:

Pre Orders (Paid in Full) and \$10 deposit per delegate	January 31, 2009
Balance of Registrations due (\$18 per delegate)	March 14, 2009
<p>Make checks payable to "Boy Scouts of America" Mail all Pre Orders and Dixie 2009 Registration to:</p> <p>Eswau Huppeday Lodge Dixie 2009 Registration c/o Jimmy Arthurs 181 Oak Meadow Road Mooreville, NC 28115 jcarthu@aol.com (704) 663-3331</p>	

*No Pre-Orders will be accepted after February 1, 2009. Delegate fees are transferable but not refundable.

14. Staff Items

Council of Chief members can purchase **via preorder** unlimited staff polo shirts, staff t-shirts, and/or staff hats. Additionally, Council of Chiefs members may **preorder** up to 4 staff patches and 2 staff neckerchiefs. Service Lodge staff may purchase via preorder unlimited staff polo shirts, staff t-shirts, and staff hats. Staff members may purchase via pre-order unlimited staff polo shirts, staff t-shirts, and staff hats. Service Lodge staff members may purchase up to 4 staff patches and up to 2 staff neckerchiefs. Any additional Staff patches or Staff neckerchiefs will be sold on Sunday afternoon after the camp is cleaned up.

15. Use of "Dixie Fellowship"

Items that may use the wording "Dixie 2009", "Dixie Fellowship", "Dixie Conclave", "SR-5 Conclave", "Dixie Host" and "Dixie Service Lodge" may include the following: ditty bags, signage, service lodge flap, service lodge patch, workday patches, paperwork, plus those Dixie "custom design" items approved by the Council of Chiefs such as mugs, patches, neckerchiefs, hats, shirts, and other such items in the budget that include the word "Dixie." Any additional use of the wordings designated above must be approved by the Section Key 3.

C. Schedule

Friday 4/24/09		
12:00-8:00	Check-In	Camp Office
5:30-8:00	Expo	Expo Tent
6:00-8:00	Staff Supper	Dining Hall Right side
6:30-8:00	Key 3 Dinner/COC	Dining Hall Left side
8:15	Assembly	Amphitheater
8:30	Opening Show	Amphitheater
10:30	Cracker Barrel	Dining Hall
	Patch Trading	Expo Tent
10:45	Judges Meeting	Handicraft Shelter
11:00	Taps	
Saturday 4/25/09		
7:00	Reveille	
7:15-	First Seating Breakfast	Dining Hall
7:45-8:30	Second Seating Breakfast	Dining Hall
8:00	Tug-O-War weigh-in	Health Lodge
8:30	Assembly	Parade/Assembly Field
8:45-12:00	Pre-Ordeal Ceremony Competition	Island
	Brotherhood Ceremony Competition	Archery Range
9:00-9:45	Training Session I	Main Camp Shelter/Tents
10:00-10:45	Training Session II	Main Camp Shelters/Tents
11:00-11:45	Training Session III	Main Camp Shelters/Tents
12:00-1:00	Lunch	Dining Hall
1:00	Assembly	Parade/Assembly Field
	Egg Toss	Parade/Assembly Field
1:10-1:30	Cross Country Run	Parade/Assembly Field
1:30-5:30	Quest for the Golden Arrow	Various Locations
	Team Sing	Dance Arbor
	Parade of Braves	Dance Arbor
	Individual Dance Competition	Dance Arbor
5:45-6:15	First Seating Dinner	Dining Hall
6:15-7:15	Second Seating Dinner	Dining Hall
7:15-10:00	Show/Elections/Group Dance	Amphitheater
10:00	Cracker Barrel	Dining Hall
	Patch Trading	Expo Tent
11:00	Taps	
Sunday 4/26/09		
7:00	Reveille	
7:15	Assembly	Parade/Assembly Field
7:30	COC	Expo Tent
7:30-8:45	Breakfast	Dining Hall
9:00	Chapel/Awards Ceremony	Amphitheater

D. Menu

<u>Friday - Staff Breakfast</u>	<u>Friday - Staff Lunch</u>	<u>Friday - Staff Supper</u>
Pancakes	Sandwiches	Bar B Que Chicken
Sausage	Potato Chips	Baked Beans
Cereal	Cookies	Slaw
Danish	Coffee	Dinner Roll
Coffee	Tea	Cake
Milk	Bug Juice	Bug Juice
Fruit Juice		Tea
		Coffee
<u>Friday - COC Supper</u>	<u>Friday Cracker Barrel</u>	
Bar B Que Chicken	Pizza	
Baked Beans	Party Mix	
Slaw	Cookies	
Dinner Roll	Bug Juice	
Cake		
Bug Juice		
Tea		
Coffee		
<u>Saturday - Breakfast</u>	<u>Saturday Lunch</u>	<u>Saturday Supper</u>
Sausage Patties	Sub Sandwiches	Roast Beef
Eggs	Chips	Mashed Potatoes
Gravy	Cookies	Gravy
Biscuit	Can Drinks	Green Beans
Jelly		Dinner Rolls
Milk		Cake
Fruit Juice		Tea
Coffee		Bug Juice
		Coffee
<u>Sunday Breakfast</u>	<u>Sunday - Staff Lunch</u>	<u>Cracker Barrels</u>
Cereal	Sub Sandwiches	Meat Balls
Biscuits	Left overs if available	Notchoes and Cheese
Gravy	Tea	Cookies
Danish	Bug Juice	Pickles
Jelly	Coffee	Bug Juice
Milk		
Fruit Juice		
Coffee		

E. Memorabilia Designs

208840-1A



F. Budget

Income \$83,605.00

		Number attending	Fees	
Delegates		875		
Staff		150		
Guest		25		
Total attending		1050	\$28.00	\$29,400.00
Advance from Skyuka				\$400.00
Memorabilia				\$53,805.00
Misc.				\$0.00

Expense \$83,605.00

Camp use fee		1050	\$6.00	\$6,300.00
Insurance		1050	\$2.00	\$2,100.00
Memorabilia expense				\$22,269.00
Program				\$8,275.00
Administration				\$6,250.00
Logistics				\$11,210.00
Hospitality				\$2,800.00
Food				\$21,418.00
Advance for Dixie 2010				\$400.00
Participation Pins		1050	\$2.46	\$2,583.00

NET PROFIT/LOSS				\$0.00
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Fee Breakdown

Camp use fee	\$6,300.00	1050	\$6.00
Insurance	\$2,100.00	1050	\$2.00
Program	\$8,290.00	1050	\$7.90
Administration	\$6,250.00	1050	\$5.95
Logistics	\$11,310.00	1050	\$10.77
Hospitality	\$2,800.00	1050	\$2.67
Food	\$21,418.00	1050	\$20.40
Participation Pin	\$2,853.00	1050	\$2.46
Gross delegate cost			\$58.03
Less Patch Profit offset	\$31,536.00	1050	\$30.03
PER PERSON PRICE			\$28.00

Memorabilia Costs and Profits

ITEM	Number ordered	cost each	Cost total	Number pre sold	Sales Price	Gross Income	Net Income
Delegate Patches for sale	3000	\$1.32	\$3,960.00	1900	\$4.00	\$7,600.00	\$3,640.00
Neckerchiefs	350	\$5.76	\$2,016.00	350	\$15.00	\$5,250.00	\$3,234.00
Mug	150	\$4.50	\$675.00	140	\$8.00	\$1,120.00	\$445.00
Hat Pin	500	\$0.86	\$430.00	500	\$2.50	\$1,250.00	\$820.00
Back patch	300	\$2.97	\$891.00	300	\$15.00	\$4,500.00	\$3,609.00
Chenille	250	\$7.00	\$1,750.00	250	\$25.00	\$6,250.00	\$4,500.00
T Shirt	260	\$7.00	\$1,820.00	260	\$15.00	\$3,900.00	\$2,080.00
Hat	200	\$9.00	\$1,800.00	200	\$12.00	\$2,400.00	\$600.00
Bullion	300	\$11.25	\$3,375.00	300	\$25.00	\$7,500.00	\$4,125.00
Luggage tag	350	\$2.00	\$700.00	350	\$5.00	\$1,750.00	\$1,050.00
Staff Patch	800	\$1.32	\$1,056.00	800	\$4.00	\$3,200.00	\$2,144.00
Staff Neckerchiefs	275	\$5.76	\$1,584.00	275	\$15.00	\$4,125.00	\$2,541.00
Staff Hats	80	\$10.00	\$800.00	80	\$12.00	\$960.00	\$160.00
Staff Polo Shirts	80	\$15.00	\$1,200.00	80	\$25.00	\$2,000.00	\$800.00
Vigil Metal	50	\$4.25	\$212.00	250	\$8.00	\$2,000.00	\$1,788.00
TOTALS			\$22,269.00			\$53,805.00	\$31,536.00

Program Expenses

Knowledge and Training	\$ 350.00
Quest for the Golden Arrow	\$ 300.00
Indian Affairs and Dance Arbor Shows	\$2,575.00
Chapel	\$ 150.00
Totem Pole	\$ 600.00
Total Program Costs====>>>>	\$8,375.00

Knowledge and Training

Power Cords	\$ 200.00
Site Wring	\$ 100.00
Misc.	<u>\$ 50.00</u>
Total Knowledge and Training=>>>>	\$ 350.00

Quest for Golden Arrow

Barricade Tape	\$ 30.00
Paint	\$ 45.00
Marking Flags	\$ 50.00
Rope	\$ 125.00
Frisbees	\$ 25.00
Misc.	<u>\$ 25.00</u>
Total Quest Costs=====>>>>	\$ 300.00

Dance Arbor

Drum Fee	\$ 500.00
Seeding	\$ 560.00
Misc.	\$ 200.00
wiring	\$1,015.00
Benches	<u>\$ 300.00</u>
Total Dance Arbor====>>>>	\$2,575.00

Shows Costs

Expo	\$ 450.00
Event Wide Game	\$ 240.00
DJ/Music	\$ 300.00
Dixie Band	\$ 900.00
Electrical Work	\$ 250.00
Videos/Special Effects	\$1,800.00
Misc.	\$ 150.00
Signage	<u>\$ 210.00</u>
Total Shows Costs=====>>>>	\$4,300.00

Totem Pole

Logs	\$ 400.00
Tents	\$ 100.00
Power	<u>\$ 100.00</u>
Total Totem Pole=====>>>>	\$ 600.00

Administration Expenses

Registration	\$ 150.00
Dixie Headquarters	\$ 250.00
Section Expenses	\$ 2,000.00
Advance to AKK	\$ 400.00
Awards	\$ 1,950.00
Publications	<u>\$ 1,500.00</u>
Total Administration Costs=====>>>>	\$ 6,250.00

Logistic Expenses

Health and Safety	\$ 500.00
Porta Jons	\$ 400.00
Dining/Training Tents	\$ 5,950.00
Chairs & Tables	\$ 900.00
Golf Carts	\$ 660.00
Security Staff	\$ 400.00
Transportation	\$ 250.00
Garbage Handling	\$ 500.00
Misc. signs	\$ 400.00
Gravel	\$ 950.00
Misc. site work	<u>\$ 300.00</u>
Total Logistical Costs =====>>>>	\$11,210.00

Hospitality Expenses			
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Ditty Bags	1,100	\$ 2.00	\$2,200.00
Campsite Hosts			<u>\$ 600.00</u>
Total Hospitality Costs =====>>>>			\$2,800.00

Food Service Expenses			
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Meal	Number served	cost per meal	
Friday Staff Breakfast	30	\$3.00	\$90.00
Friday Staff Lunch	60	\$3.50	\$210.00
Friday Staff Supper	100	\$4.75	\$475.00
Friday COC	55	\$4.75	\$261.25
Friday Cracker Barrel	1000	\$1.50	\$1,500.00
Saturday Breakfast	1050	\$3.50	\$3,675.00
Saturday Lunch	1050	\$3.75	\$3,937.50
Saturday Supper	1050	\$4.75	\$4,987.50
Saturday Cracker Barrel	900	\$1.50	\$1,350.00
Sunday Breakfast	900	\$3.00	\$2,700.00
Sunday Staff Lunch	75	\$1.00	\$75.00
Sub Total			\$19,261.25
Possible cost increase		6.00%	\$1,158.00
Equipment rental			<u>\$1,000.00</u>
Total Food Cost			\$21,418.00

II. Quest for the Golden Arrow

Program Coordinator: Lee Gaston
contact email: REDACTED
Phone: REDACTED

Contents:

Judging Assignments
Rules for Participation
Scoring
Lodge Sponsored Events
Section Sponsored Events

A. Quest Event Judging Assignments:

- Egg Toss
- Arrow/Softball Throw
- Knot-Tying Relay
- Chariot Race
- Canoe Race
- Fire Building
- Tent Pitching
- Cross Country Run
- Rifle Shooting
- Rope Throw
- Archery

Unless otherwise specifically stated within the guidelines, lodges need to provide however many judges it takes to run their Quest event smoothly for the competition.

B. General Rules for Quest Participation

1. It is the duty of the Section Program Coordinator to uphold the sanctity of the Dixie quest events. Should a discrepancy occur with any of the Quest Events, the SPC shall follow the prescribed course of action:
 - a. A warning, and a return to competition.
 - b. Disqualification from that respective event. (Equivalent to a point total of zero (0) for the individual event.)
2. Spectators and fans must abide by the Scout Oath and Law. Failure to do so may result in action (as in section 1) by the Section Program Coordinator.
3. Delegates, who are inevitably used to carry out administration of Program events, are only able to follow the rules stated in this pamphlet. Therefore they may not under any circumstance initiate any sort of disciplinary measure without the presence of the Section Program Coordinator.
4. Youth delegates only may compete in scored Quest Events.

C. Quest for the Golden Arrow Scoring

1. The Quest for the Golden Arrow will be given to the lodge with the most overall points in all Quest events.
2. Lodges will be ranked 1st thru 11th in each event they participate in and assigned points accordingly. These points will be assigned as such:

1 st	11 points	6 th	6 points
2 nd	10 points	7 th	5 points
3 rd	9 points	8 th	4 points
4 th	8 points	9 th	3 points
5 th	7 points	10 th	2 points
		11 th	1 point
3. A lodge that does not participate in an event will get a point value of zero (0).
4. If there is a tie within any particular event, all lodges involved in the tie will average their assigned scores.
 - a. i.e. Two lodges come in first place, both of those lodges will receive 10.5 points (an average of 10 and 11).

D. Lodge Sponsored Events

1. Archery

- a. Each lodge is allowed one (1) contestant.
- b. Each lodge will shoot five (5) arrows from a distance of thirty (30) yards and five (5) arrows from twenty (20) yards.
- c. Scoring will be as follows:
 - i. Bull's Eye = 11 points
 - ii. One ring from center = 9 points
 - iii. Two rings from center = 7 points
 - iv. Three rings from center = 5 points
 - v. Four rings from center = 3 points
 - vi. Five rings from center = 1 point
- d. If there is a tie, contestants tying will shoot five (5) arrows from a distance of thirty (30) yards to break the tie. If another tie occurs, the same procedure will be followed until the tie is broken.
- e. The Service Lodge will furnish one (1) bow and thirty (30) arrows. Standard forty-eight inch BSA targets will be furnished by the Service Lodge. No sighting will be used. (Finger tabs and arm guards are encouraged but will not be provided.)
- f. The bow will be thirty-five (35) pounds pull and the arrows approximately thirty-one (31) inches long.
- g. Each contestant will be allowed two (2) practice arrows from each distance before actual scoring begins.

2. Chariot Race

- a. Each lodge may enter one (1), seven (7) man team.

- b. The object of the competition is to lash three (3) poles together to form a triangle.
- c. One (1) diagonal lashing at the top.
- d. Two (2) square lashings at the bottom.
Note: Lashings will be judged according to the Pioneering Merit Badge book.
- e. After the triangle is complete, one (1) member of the team will ride on the bottom crossbar and the other three (3) members will pull him around a designated track approximately forty (40) yards.
- f. The winner will be the team with the shortest elapsed time. The elapsed time is calculated from the word "GO" issued, at which the lashing will begin, until the team successfully crosses the end of the track.
- g. Any incorrect lashing will result in a minute time penalty, up to three minutes maximum.
- h. Three (3) six-foot (6') poles between two (2) and three (3) inches in diameter will be provided by the Service Lodge to be used in the event.
- i. Judges must have:
 - i. Two (2) stopwatches
 - ii. Knowledge of diagonal and square lashings
 - iii. Pioneering Merit Badge booklet.
 - iv. Three approximately 20ft. or longer lengths of 1/4in. manila rope.

3. Canoe Race

- a. Each lodge may enter one (1), two (2) man team.
- b. Each lodge will run separately using the same canoe. All races will begin and end from the same designated point(s).
- c. Life jackets must be worn at all times.
- d. Kneepads may be used but will not be provided.
- e. Two (2) paddles will be provided (Single Blade).
- f. There will be two (2) judges at this event.
- g. Places will be determined by time elapsed from start to finish.
- h. All body parts must stay in the canoe.
- i. All contestants must have a medical check and be of "swimmer" status. (To be verified by Lodge Adviser).
- j. Buddy tags must be given upon arriving at the event.

4. Fire Building

- a. Each lodge may enter one (1), four (4) to seven (7) man team.
- b. Two (2) strings will be tied above the fire lay, the first being one foot (1') above the ground and the second being two feet (2') above the ground.
- c. The fire building materials must not touch or rise above the first string.
- d. The fire lay is to be cleared completely, by the current team, after each attempt.
- e. Any team using one of the following methods to light the fire will receive time reductions as listed:
 - i. One match = no time reduction (matches must be lit one by one)
 - ii. Flint and steel* = 30 seconds time reduction
 - iii. Bow and string = 60 seconds time reduction

- f. Each team must provide their own fire building materials (all must be natural).
- g. The winner will be the team that burns both strings in the shortest amount of time.
- h. The fire may not be moved once it has begun.
- i. Timing will begin once the materials are placed under the string.
- j. No materials may be added to the fire after the timing has begun.
- k. There will be two (2) judges for this event.
- l. The only accepted methods of fire starting will be provided by the Section, the Section allows the lodges to use a similar device if accepted by the Section. The accepted devices will be matches, BSA Hot Spark, and bow and string.

*Butane lighters and other fuel-assisted lighting devices are excluded.

5. Knot-Tying Relay

- a. Each lodge must field a six (6) man team. In relay fashion, one person to be asked to tie a different knot by the judge.
- b. The team will not know which knot each member will tie.
- c. The six (6) knots are:
 - i. Square Knot
 - ii. Bowline
 - iii. Sheetbend
 - iv. Taut-line hitch
 - v. Clove hitch
 - vi. Two-half hitches
- d. The team with the best time wins and timings will start when the word "GO" is issued by the judge.
- e. Each knot must be tied correctly.

6. Egg Toss (This event will not be scored)

- a. The Lodge Chief and Lodge Adviser will execute this event.
- b. In the event that a chief or his adviser may not be present, the chief should contact the Program Coordinator before Dixie.
- c. The event will take place at the Saturday afternoon assembly as the first event of the afternoon (just before the Cross Country Race).
- d. Contestants will throw a raw egg over a set line (a rope) on the ground, spanning the necessary length.
- e. Each contestant will start behind one rope, Lodge Chiefs on one, Lodge Advisers on another. The beginning ropes will be fifteen (15) feet apart from each other.
- f. After all eleven teams have thrown their first time, judges will then move one rope back five (5) feet, and the eggs are thrown again.
- g. The Service Lodge will provide one dozen (12) eggs for this event.
- h. The egg must be thrown and caught bare handed. Gloves are prohibited.
- i. There will need to at least five (5) judges for this event; two judges keep track of moving the ropes and the others will watch each team keeping track of their throws.
- j. It is the Judges responsibility, not the contestants, to keep track of the number of throws each lodge has completed throughout the event.

7. Tent Pitching

- a. Each lodge is allowed two (2) contestants.
- b. A BSA Series Free Spirit One will be pitched by the two (2) contestants in the correct manner.
- c. The tent and all necessary equipment will be supplied by the Service Lodge.
- d. Scoring will be done by the best time starting from the issue of the word "GO" and ending when the contestants complete the tent and issue the word "STOP."
- e. The tent must be properly pitched.

8. Rope Throw

- a. Each lodge is allowed one (1) contestant.
- b. Objective is for the contestant to:
 - i. Throw a one-half inch (1/2") rope, fifty feet (50') long, over a ten (10') foot high and ten (10') foot wide raised crossbar fifteen feet (15') away from a designated starting point.
 - ii. Run and tie a timber hitch to a log (The log is to be six to twelve inches (6-12") in diameter and two to three feet (2-3') long and should weigh less than twenty pounds (20 lbs)).
 - iii. Hoist the log off the ground (The log must clear the ground completely).
 - iv. Run back to the starting point and tie a clove hitch to a stake.
- c. The stake is to be four feet (4') high and three-eighths (3/8") in diameter).
- d. The contestant will be allowed five (5) tosses at the crossbar. The crossbar will be fifteen feet (15') away from the starting point.
- e. Points will be scored according to the length of time from the word "GO" is issued to the time the contestant finishes the clove hitch.
- f. Disqualifications will result from:
 - i. Failure to clear bar in five (5) tosses.
 - ii. Incorrect knots at either end.
 - iii. Failure of the log to clear the ground at completion.
- g. Gloves may be worn but will not be provided.
- h. Cleats may not be worn.

9. Rifle Shooting

- a. Each lodge is allowed one (1) contestant.
- b. Each contestant will fire ten (10) rounds
 - i. Five (5) rounds prone
 - ii. Five (5) rounds off hand
- c. Contestants will compete against each other for accuracy.
- d. All scoring will be done by an overlay target.
- e. Range safety rules and BSA Guide to Safe Scouting guidelines will apply and any infractions will result in disqualification.
- f. The service lodge will provide rifles, targets, safety gear and ammunition.
- g. Each contestant may shoot five (5) practice rounds prone and/or off hand.

- h. Ties will be broken by shooting five (5) rounds prone.
- i. Only single shot twenty-two caliber (.22) long rifles with iron sights using velocity bullets will be used.

10. Arrow/Softball Throw

- a. Each lodge is allowed two (2) contestants – one (1) for Arrow Throw and one (1) for Softball Throw. The same contestant may do both.
- b. Objective is for the contestant to:
 - i. Throw a wooden arrow for as far as the contestant may without crossing the boundary.
 - ii. Throw an official ASA softball as far as the contestant may without crossing the boundary.
- c. The contestant will be allowed one (1) fault (crossing the boundary) per throw.
- d. The contestant will be allowed one attempt at each throw.
- e. The Service Lodge will provide arrow and softball.
- f. The distance of the Softball Throw shall be added to the distance of the Arrow Throw and the winner shall be the lodge with the greatest total distance.
- g. A standard wooden target arrow consisting of three fletching and thirty inches in length with a target point will be used.

11. Cross Country Run

- a. Each lodge may enter one (1), five (5) man team.
- b. Objective will be to complete the course as quickly as possible, running from the starting point, through four (4) relay stations, to the finish line. A team member will be stationed at the starting point and at each relay station, to run the race to the next relay station or finish line.
- c. Points will be awarded based on placement at the finish line.
- d. The total length of the race will be two and one-half (2 1/2) miles with relay stations at one-half (1/2) mile intervals.
- e. No cleats or spikes.
- f. No running barefoot.
- g. Contestants will walk the course opposite of the way it will run before the race.
- h. The Service Lodge will supply eleven (11) batons.

E. Section Sponsored Events

1. Tug-of-War

- a. Each lodge may enter a team of up to six (6) members whose combined weight does not exceed one thousand (1,000) pounds. The Service Lodge will provide a scale.
- b. The rope will have three (3) flags:
 - i. One (1) at the center
 - ii. Two (2) at an equal distance of three (3) feet apart from the center flag.
- c. The winner will be the first team to pull their opponent's flag across the centerline.

- d. No "wrapping" of the rope in any manner will be allowed, this includes the last individual at the end of the rope.
- e. **Protective gloves are required** each lodge must bring their own gloves for competition (the gloves cannot be sticky or talced).
- f. All six (6) contestants must wear shoes always during the event. **Shoes with cleats or spikes are prohibited.**
- g. The teams must remain the same throughout the completion of every round. In case of injury, the Section Program Coordinator or his designee must approve replacements.
- h. The first (1st) round will be as follows:
 - i. All eleven lodges will be randomly placed in a bracket.
 - ii. Each lodge will have one pull against their opponent to determine a win or loss.
 - iii. Competition in the first (1st) round will be single-elimination. Opponents will be decided by bracket placement, excluding the wildcard reshuffling done in round two (2).
 - iv. The lodge that won Tug-of-War the past year will receive a bye in the first round.
- i. The second (2nd) round will be as follows:
 - i. The five (5) winning lodges from round one, the lodge that received a bye in the first round and two randomly selected lodges that lost in the first round will be paired in a new eight (8) team bracket randomly.
 - ii. Each eight (8) lodges will play in one (1), single elimination match until four (4) winners are declared.
 - iii. Competition in the second (2nd) round will be single elimination.
- j. The third (3rd) round will be as follows:
 - i. Lodges competing in the third (3rd) round will consist of the remaining four (4) lodges.
 - ii. Opponents will be decided as in rule h.iii, containing only the names of the remaining four (4) lodges.
 - iii. Each four (4) lodges will compete for best two (2) out of three (3) pulls until two (2) lodges are declared finalists.
 - iv. Competition in the third (3rd) round will be single-elimination.
- k. The final round will be as follows:
 - i. The lodges competing in the final round will consist of the two winning lodges from the third (3rd) round.
 - ii. Opponents will be decided in the same manner as started in rule h.iii after the completion of the third (3rd) round.
 - iii. Best two (2) out of three (3) pulls will determine the winner of the Tug of War competition.
- l. The following points will be allocated:
 - i. 1st place = 10 points
 - ii. 2nd place = 8 points
 - iii. 3rd-4th place = 6 points
 - iv. 5th-8th place = 4 points
 - v. 9th-11th place = 2 points

- vi. Note: no team that benefits from the random selection process in round two (2) and loses their subsequent match will receive anything other than 9th-10th place points.
- m. Disqualification will result from:
 - i. Any interference from members of the team's lodge while in competition.
 - ii. Any violation of the above rules for this event.
- n. A five (5) foot police line will be kept around the competition to prevent bystanders from accidentally violating the laws of good play.
- o. The competition will be held in a central location on level ground with even coverage on both sides of the rope.
- p. The judges for this event will be the Section Officers (or their appointees), with the Section Program Coordinator having the final judgment.

2. Ultimate Frisbee

- a. Each lodge may enter a team of up to seven (7) members.
- b. Will be played on a small size playing field, to be staked out in football fashion, end-zone etc.
- c. The winner will be the team with the most amounts of scores after a period of five (5) minutes.
 - i. First possession will be decided by a coin toss. Teams can choose either to gain possession or throw off.
 - ii. To begin play at the referee's signal, the team throwing off will throw off from its end zone.
 - iii. A missed \ blocked catch will result in loss of possession, as will any breach of rule d.
 - iv. After a score the opposite team may begin play only when the Frisbee is held by a member of the opposing team in the end zone that the score took place.
- d. Players may not run with the Frisbee, it must be thrown to a team member from a stationary position, failure to do so will result in a loss of possession. As in the player receives no "steps" and MUST stop his momentum after a catch.
- e. Scores will consist of a "catch" inside the designated end zone. A player may not walk into the end zone.
- f. All seven (7) contestants must wear shoes always during the event.
- g. The teams must remain the same throughout the completion of every round. In case of injury, the Section Program Coordinator or his designee must approve replacements.
- h. The first (1st) round will be as follows:
 - i. All eleven lodges will be randomly placed in a bracket.
 - ii. Each lodge will play out the match to full time, and if a tie is declared an extra overtime will begin in sudden death format (first team to score wins). Possession for overtime will be the same as listed in c.i.
 - iii. Completion in the first (1st) round will be single-elimination, and the bracket will determine the next match, excluding the wildcard reshuffling of round two (2).
 - iv. The lodge that won Ultimate Frisbee the past year will get a bye in the first round.

- i. The second (2nd) round will be as follows:
 - i. The five (5) winning lodges from round one, the lodge that received a bye in the first round and two randomly selected lodges that lost in the first round will be paired in a new eight (8) team bracket randomly.
 - ii. Each eight (8) lodges will play in one (1), single elimination match until four (4) winners are declared.
 - iii. Competition in the second (2nd) round will be single elimination.
- j. The third (3rd) round will be as follows:
 - i. Lodges competing in the third (3rd) round will consist of the remaining four (4) lodges.
 - ii. Opponents will be decided by the same process as stated in rule h.iii, with the remaining four (4) lodges.
 - iii. Each four (4) lodges will play in a single-elimination, team competition until two (2) lodges are declared finalists.
 - iv. Competition in the third (3rd) round will be single-elimination.
- k. The final round will be as follows:
 - i. The lodges competing in the final round will consist of the two (2) winning lodges from the third (3rd) round.
 - ii. Opponents will be decided in the same manner as started in rule h.iii after the completion of the third (3rd) round.
 - iii. One single elimination match will determine the winner of the Ultimate Frisbee competition.
- l. The following points will be allocated:
 - i. 1st place = 10 points
 - ii. 2nd place = 8 points
 - iii. 3rd-4th place = 6 points
 - iv. 5th-8th place = 4 points
 - v. 9th-11th place = 2 points
 - vi. Note: no team that benefits from the random selection process in round two (2) and loses their subsequent match will receive anything other than 9th-11th place points.
- m. Disqualification will result from:
 - i. Any interference from members of the team's lodge while in competition.
 - ii. Any violation of the above rules for this event.
 - iii. Unsportsmanlike conduct by a participant.
- n. The judges for this event will be the Section Officers, or their delegates, with the Section Program Coordinator having the final judgment.
- o. There will be a stall count of five (5) seconds, it is the opposing team's responsibility to count at a reasonable, slow pace.

III. American Indian Events

American Indian Events Coordinator: Skyler Hutto
Phone: REDACTED
contact email: REDACTED

Contents:

Ceremony Competition
Parade of Braves Competition
Team Sing Competition
Individual Dance Competition
Team Dance Competition
Judges

Preliminary dancing will start at 1:30 p.m. on Saturday afternoon. Dancers will have a fifteen-minute intermission after preliminary dancing, and then have the finals for dancing.

Team sing and ceremonies teams will have the highest and lowest scores dropped.

A. Ceremonial Competition Guidelines

The purpose of ceremonial team competition is to improve ceremonial standards in the lodge's chapters by providing an opportunity for teams to view each other in action and to share techniques.

Competitions are means to an end, not ends in themselves. Teams should make sure that they are motivated by the desire to improve their performances, and should guard against ungenerous attitudes.

1. Qualifications

Any team with the following qualifications may enter.

- a. All team members must be from the same lodge. It is important that the teams performing can actually perform in local ordeals, and are not "all star" teams put together for competition only.
- b. Each participant must be under 21 years of age.
- c. Each participant must be in American Indian style dress. During the main competition, any show of disrespect, carelessness, and/or gross inappropriateness (such as fancy dance outfitting) may cause disqualification of the team.
- d. Parts must be fully memorized. Individual team members will be penalized for omitting more than one sentence or line. (Teams may bring whatever props they wish, and may be accompanied by a drummer or other extras).
- e. The order of competition will be determined randomly by the American Indian Events Coordinator. The order may be adjusted by the American Indian Events

- Coordinator (or his designee) if any conflicts arise.
- f. Each lodge is required to check in at the time the contingent registers at the Dixie Fellowship with the American Indian Events booth/office to present its team member's names. The competition schedule will then be compiled and announced at the Friday night American Indian Events meeting.
 - g. Use of face, body paint and wigs are prohibited. (See page 28 of Guide for Officers and Advisers)
 - h. Each lodge with a team in the competition is required to provide a judge, over 21 years of age, which meets the requirements for judge eligibility. Small lodges that are unable to provide a judge will be permitted to compete subject to an adequate number of judges.

2. Text

ORDEAL COMPETITION: Each team will perform the Pre-Ordeal ceremony beginning with Nutiket saying, "Awake my friends" and ending with Kichkinet saying, "Let us try to find the Arrow." Each team must use the most current edition of the ceremony text.

BROTHERHOOD COMPETITION: Each lodge will have the opportunity to perform the Brotherhood ceremony beginning with Allowat's first line, "Brothers form our circle," and ending with Allowat saying "You will now take your places in the circle." Each team must use the most current edition of the ceremony text.

3. Performance

Each team will be ready at the assigned time, even if the competition is running behind schedule. Judges will be allocated 5 minutes for scoring and 5 minutes for reviewing with each team.

4. Judges

There will be at least 7 judges. The scores will be normalized and the high and low scores will be dropped. Each judge should have a sufficient word-for-word knowledge of the ceremonies that he will notice deviations without having to refer to the text. He will have worked with ceremonial teams for at least 2 years within the past 5 years. A separate judge will be used to assess correctness of memory. The American Indian Events Committee will provide a head judge and such other judges as it wishes in addition to the lodge-provided judge. Lodges are asked to provide one adult with ceremonial knowledge for judging in each ceremony a lodge intends to participate.

5. Evaluation

Performances will be evaluated for their potential to reach candidates with the ideas and spirit of the Order. Specifically they will be evaluated for:

- a. Expressiveness- depth of feeling, warmth, energy, naturalness (8 points); meaningful emphasis, voice modulation (8 points); gestures, naturalness and appropriateness. (8 points)
- b. Understandability- clarity (6 points); voice projection (6 points); rate of delivery (6 points)
- c. Manner- bearing, walk, creation of character (6 points); Attitude when not speaking (6points).
- d. Accuracy of memorization- (6 points)
- e. Staging-Teamwork, smoothness and effectiveness of staging techniques and the composite impression they make (20 points each team).

*Judges shall not penalize teams for alternate pronunciations of the four principal parts. Each lodge shall agree upon a consistent pronunciation for their lodge.

Total Possible Individual Score: 60 points. Team Score: 260 points. (Per judge).

6. Judges Conferences

Consultation among the judges may be held at the discretion of the head judge. If consultation does not resolve the discrepancy, the head judge, American Indian Events Coordinator, and the Adviser to the American Indian Events Coordinator may resolve the issue through disqualification of incongruous scoring.

7. Results

Each team will receive a spot evaluation after their performance. In addition, the score sheets will be given to the team adviser or chairman. Judges will be instructed to emphasize good points, constructive criticism, and other assistance to team progress on their score sheets.

8. Awards

Awards will be given to the top three teams in both the Pre-Ordeal and Brotherhood Ceremonies, and the winner of both will receive a rotating trophy. Awards will be given to the top three individuals for each principal in each ceremony. All judges' decisions are final.

SR-5 Dixie Fellowship Ceremonial Competition

CEREMONIES COMPETITION SCORESHEET

LODGE NAME: _____

JUDGE'S NAME: _____ JUDGE'S LODGE: _____

	Nutiket	Meteu	Allowat Sakima	Kitchkinet
<i>I. EXPRESSIVENESS</i>				
a. Depth of feeling (8pts)				
b. Meaningful emphasis(8pts)				
c. Gestures (8pts)				
<i>II. UNDERSTANDABILITY</i>				
a. Clarity (6pts)				
b. Projection (6pts)				
c. Rate of Delivery (6pts)				
<i>III. MANNER</i>				
a. Creation of Character (6pts)				
b. Attitude when not speaking (6pts)				
<i>IV. ACCURACY OF MEMORIZATION</i>				
a. Memorization (6 pts)				
<i>MAX. TOTAL (60pts)</i>				

TEAMWORK

Teamwork, staging techniques, and composite effect (20 pts.) _____

TOTAL POINTS: (Max. 260 points) _____

COMMENTS:

B. Parade of Braves-Outfit Competition Guidelines

1. Judging

The basis for judging the outfits will be:

1. In keeping with the Order's purpose of preserving American Indian traditions, the outfits must be authentic.
2. The quality of workmanship by the maker of his personal outfit will be a point of consideration. Therefore, more authentic outfits with more quality work will receive a higher rating than an authentic outfit with lower quality work. However, judges will also consider quantity versus quality. Therefore, each outfit part must be judged on the type of work and the quality of work.
3. The overall attractiveness of the outfit will also be taken into consideration when judging the outfit. The individual's outfit parts should be coordinated to relay an overall effect of continuity in the outfit.

Participants must be under 21 years of age. One outfit entry per participant is allowed.

2. Grading System

The grading system shall be:

- a. The outfit being judged must be the participant's own work, but not necessarily his own materials. **He cannot be wearing a borrowed outfit or outfit parts and claim it as his own, otherwise disqualification will result.** If the participant is wearing items not made by him he must notify the judge prior to being judged. Items not made by the participant will not be judged.
- b. All being judged are on their honor to abide by rule one (1) of this section. Infractions could result in total disqualification from outfit competition.

3. Individual Outfit Awards and Categories

- a. Awards in each event will be given only if judges feel one is merited and deserving.
 - i. Old Style
 - ii. Traditional
 - iii. Fancy
 - iv. Grass
 - v. Straight Dance
 - vi. Specialty Dance
- b. For a new category, outfit submissions must be made at the Council of Chiefs meeting prior to the Dixie Fellowship.
- c. Good, Excellent, Superior, and Super Superior Ribbons will be given according to the individual's scores determined from their judging guidelines score sheet.

Judged on the following scale:
0=Does not have item

1-3=Good
4-6=Premium
7-8=Excellent
9-10=Superior

2009 Dixie Parade of Braves
(based upon 2004 NOAC standards)

FANCY DANCE CLOTHES

NAME _____ **LODGE #** _____

JUDGE _____ **CONTEST #** _____

_____ **KNOWLEDGE:** Overall knowledge of particular tribe and time frame.

_____ **HEAD COVERING:** Roach, roach feathers, spreader or “rocker,” roach pin, hair ornaments.

_____ **CHOKER or NECK PIECE:** Hairpipe, medallion, scarf, etc.

_____ **CAPE or RIBBON SHIRT:** Decorated or beaded cape with fringe, etc. and/or shirt to match.
Vest optional.

_____ **BEADWORK:** Headband, side drops, suspenders, belt, cuffs, arm bands, sidetabs, etc. Cape optional for Northern. Quality beadwork that is colorful and decorated properly. Should all be matching or coordinated.

_____ **APRONS:** Front and back decorated (optional). May be cloth, leather, beaded, etc.

_____ **BELLS and ANGORA “GOATS”:** Sheep bells, “goats” can be imitation angora goat or goat fur.

_____ **FOOTWEAR:** Moccasins, hard sole, beaded, tennis shoes, etc. Decorated properly.

_____ **BUSTLES and TRAILERS:** Well constructed and fine craftsmanship. Colorful and full.
Trailer is optional. A bustle center such as a rosette.

_____ **HAND OBJECTS:** Dance hoops, whistles, fans, whips, mirror boards, scarfs, dance sticks, etc.

_____ **OVERALL APPEARANCE:** Outfit well constructed. Fine quality craftsmanship exhibited.
Good overall understanding of style, etc.

_____ **OPTIONAL:** ANYTHING that the judge feels is totally optional.
NOTE: These points are only EXTRA points.

_____ **TOTAL Superior 98+ Excellent 77-97 Premium 44-76 Good 0-43**

JUDGE’S REMARKS (additional remarks on reverse side):

Judged on the following scale:

0=Does not have item

1-3=Good

4-6=Premium

7-8=Excellent

9-10=Superior

2009 Dixie Parade of Braves

(based upon 2004 NOAC standards)

GRASS DANCE CLOTHES

NAME _____ **LODGE #** _____

JUDGE _____ **CONTEST #** _____

_____ **KNOWLEDGE:** Overall knowledge of particular tribe and time frame.

_____ **HEAD COVERING:** Roach, roach feathers or decorated springs, spreader, roach pin, hair ornaments.

_____ **CHOKER or NECK PIECE:** Hairpipe, medallion, scarf, etc.

_____ **CAPE or DECORATED SHIRT:** Decorated or beaded cape with fringe, etc. and/or shirt to match. Shirt is optional.

_____ **PANTS:** Decorated with fringe.

_____ **BEADWORK:** Headband, side drops, suspenders, belt, cuffs or gloves, arm bands, sidetabs (optional), etc. Quality beadwork that is colorful and decorated properly. Should all be matching or coordinated.

_____ **APRONS:** Front and back decorated. May be cloth, beaded, etc. Colorful with good design.

_____ **BELLS:** Sheep bells, chrome, etc. Optional "goats" can be imitation angora goat or goat fur.

_____ **FOOTWEAR:** Moccasins, hard sole, beaded, tennis shoes, etc. Decorated properly.

_____ **HAND OBJECTS:** Dance hoops, whistles, fans, whips, mirror boards, scarfs, dance sticks, etc.

_____ **OVERALL APPEARANCE:** Outfit well constructed. Fine quality craftsmanship exhibited. Good overall understanding of style, etc.

_____ **OPTIONAL:** ANYTHING that the judge feels is totally optional.

NOTE: These points are only EXTRA points.

_____ **TOTAL** Superior 98+ Excellent 77-97 Premium 44-76 Good 0-43

JUDGE'S REMARKS (additional remarks on reverse side):

Judged on the following scale:
0=Does not have item

2009 Dixie Parade of Braves

(based upon 2004 NOAC standards)

1-3=Good
4-6=Premium
7-8=Excellent
9-10=Superior

STRAIGHT DANCE CLOTHES

NAME _____ LODGE # _____

JUDGE _____ CONTEST # _____

_____ KNOWLEDGE: Overall knowledge of particular tribe and time frame.

_____ HEAD COVERING: Roach, roach feathers, spreader, roach pin, scalp feathers, or other covering.

_____ NECK WARE: Choker, scarf, and slide. Colorful and matching.

_____ RIBBON SHIRT: Colorful and matching. Vest optional.

_____ BANDOLIERS: Well constructed. Breastplate optional.

_____ OTTER DRAGGER: Rosettes, feathers, hair plates. Well constructed.

_____ ARM BANDS: German silver, brass, copper, etc.

_____ BELT: Loom beaded, etc. Well constructed with colorful designs.

_____ LEG COVERINGS: Ribbon work, leather with beadwork, clouts and trailer.

_____ GARTER and SIDE TABS: Finger woven or beaded.

_____ BELLS: Properly worn. Jingle bells, copper, brass, nickel, etc.

_____ MOCCASINS: Leather, hard sole.

_____ HAND OBJECTS: Fan, mirror board, cane, etc.

_____ OVERALL APPEARANCE: Outfit well constructed. Fine quality craftsmanship exhibited.
Good overall understanding of style, etc.

_____ OPTIONAL: ANYTHING that the judge feels is totally optional.

NOTE: These points are only EXTRA points.

_____ TOTAL Superior 125+ Excellent 98-124 Premium 56-97 Good 0-55

JUDGE'S REMARKS (additional remarks on reverse side):

Judged on the following scale:
0=Does not have item

2009 Dixie Parade of Braves

(based upon 2004 NOAC standards)

1-3=Good
4-6=Premium
7-8=Excellent
9-10=Superior

OLD STYLE DANCE CLOTHES

NAME _____ LODGE # _____

JUDGE _____ CONTEST # _____

_____ KNOWLEDGE: Overall knowledge of particular tribe and time frame.

_____ HEAD COVERING: Roach, roach feathers, spreader, roach pin, Wapegnaka (Bull's tail), optional hair ornaments.

_____ CHEST COVERING: Shirt, vest, etc. Vest is optional and may be beaded. Otter sash optional.

_____ BONE WORK: Choker, breastplate, bandoliers, etc. Well constructed. Imitation bone, buffalo horn. Breastplate may be quilled as an option.

_____ BEADWORK: Cuffs, arm bands, belt. They do not have to be beaded, can be a variety of "period" materials.

_____ APRONS or BREECHCLOUT: Cloth, leather, etc. Includes front and back, decorated appropriately.

_____ LEG COVERING: Long johns, pants, knickers, leather or cloth leggings, goat skins.

_____ BELLS: Side, ankle, or knee.

_____ MOCCASINS: Beaded with original design.

_____ BUSTLE and TRAILER: "Messy bustle," well constructed and decorated to the "period."

_____ HAND OBJECTS: Fan, war or coup stick, wheels, mirror board, shield, etc.

_____ OVERALL APPEARANCE: Outfit well constructed. Fine quality craftsmanship exhibited. Good overall understanding of style, etc.

_____ OPTIONAL: ANYTHING that the judge feels is totally optional.
NOTE: These points are only EXTRA points.

_____ TOTAL Superior 107+ Excellent 84-106 Premium 48-83 Good 0-47

JUDGE'S REMARKS (additional remarks on reverse side):

Judged on the following scale:
0=Does not have item

2009 Dixie Parade of Braves
(based upon 2004 NOAC standards)

1-3=Good
4-6=Premium
7-8=Excellent
9-10=Superior

TRADITIONAL DANCE CLOTHES

NAME _____ **LODGE #** _____

JUDGE _____ **CONTEST #** _____

_____ **KNOWLEDGE:** Overall knowledge of particular tribe and time frame.

_____ **HEAD COVERING:** Roach, roach feathers, spreader, roach pin, hair ornaments, other head covering.

_____ **NECKWEAR:** Scarf and slide, various necklaces, medicine bags, etc. Slide material varies.

_____ **CHEST COVERING:** Ribbon shirt with colorful matching colors. Vest optional, beaded, ribbon work, or plain.

_____ **BONE WORK:** Includes breast plate, choker, bandoliers. Proper construction and matching colors. Can be bone, plastic, "buffalo-bone" black plastic.

_____ **BEADWORK or QUILL WORK:** Cuffs, ARM BANDS, kneebands. Decorated with matching fringe. Proper colors and design. May be cloth applique.

_____ **APRONS:** Well constructed with proper colors and well decorated. Can be beaded, ribbon work, fringed.

_____ **BELT and/or SIDETABS:** May be beaded, finger woven, or tack. Sidetabs optional.

_____ **LEG COVERING:** Optional leggings of leather or cloth, "goats".

_____ **BELLS:** Sheep bells, jingle bells, etc.

_____ **MOCCASINS:** Beaded or quilled, well constructed and decorated.

_____ **BUSTLE and TRAILERS:** Well constructed and quality workmanship. Creativeness and style varies. Trailer material of broad cloth, leather, etc. Fringed and decorated.

_____ **HAND OBJECTS:** Minimum of two (2). Fans, mirror boards, wheels, hand scarfs, dance stick, shield, etc.

_____ **OVERALL APPEARANCE:** Outfit well constructed. Fine quality craftsmanship exhibited. Good overall understanding of style, etc.

_____ **OPTIONAL:** ANYTHING that the judge feels is totally optional.

NOTE: These points are only EXTRA points.

_____ **TOTAL Superior 125+ Excellent 98-124 Premium 56-97 Good 0-55**

JUDGE'S REMARKS (additional remarks on reverse side):

C. Team Sing Competition Guidelines

Singing will be done in a team fashion. Each team will be required to sing 2 songs. A warm-up song is permitted and is not judged. Songs to be performed must have written documentation, which must be given to the Section American Indian Events Coordinator on Friday during registration at the American Indian Events booth/office.

Awards will be given to the top three teams. All judges' decisions are final.

The judging criteria listed are guidelines which are subject to interpretation by the judges.

1. Team Sing Competition Rules

- a. All singing will be done in a team fashion.
- b. Written documentation is required for each song. (Origin, tribe, source, etc.). Each lodge must provide eleven (11) copies of this documentation.
- c. Each team is required to sing songs of its choice.
- d. The songs are restricted to Northern and Southern Plains singing.
- e. Minimum time of 2 minutes and a maximum time of ten minutes for both songs.
- f. Each team must provide its own drum and drumsticks.
- g. Authenticity and presentation of songs are considered by judges.
- h. Participants must be under 21 and a registered participant of the Fellowship. All team members must be from the same lodge and in good standing with his lodge.
- i. Check in at competition office upon arriving at the Fellowship.
- j. A judge from each lodge will be selected and approved by the lead singer of the host drum. Each judge must be present at the judges' meeting. Check schedule for time and location.

SR-5 Dixie Fellowship Team Sing Competition
Singing Critique Sheet

Lodge Name _____ Judge: _____

Score each category from 1 to 10 points.

Research: _____

Synchronization of Drum & Voice: _____

Sound: _____

Danceability: _____

Language (Pronunciation): _____

Work as a team versus a "star": _____

General Karma: _____

Overall presentation: _____

Time limit (10 minutes): _____

Total Score: _____

Comments:

Rank each team after judging all teams _____
(From 1 to total teams)

D. Dance Competition Guidelines

1. Individual Dance Competition

Any number of contestants from each lodge may participate in the individual dance competition. The rules are as follows:

- a. Dancers must wear authentic, appropriate outfits. War bonnets and chiefs' outfits are unacceptable (Subject to judges discretion)
- b. **No part of any protected species on any outfit.** Violations will result in automatic disqualification.
- c. Dance the style dictated by your outfit. Do not mix outfits.
- d. Dancers may compete in only 1 category due to time restraints
- e. Disqualifications will be up to the discretion of the head judge and will be determined based upon the specific dance style. Dropping a major article of clothing will result in disqualification. It is proper and good etiquette to disqualify yourself in the event that you do drop an article of clothing. Dancers must be prepared to dance either indoors or outdoors.
- f. Participants must be under 21 and be registered participants of the fellowship.
- g. All contestants must pre-register and confirm their registration prior to the designated time in the Dixie schedule.
- h. No outfit construction is permitted at Dixie, nor is dance practice.
- i. There will be 5 categories of dance.
 - i. Old Style
 - ii. Traditional
 - iii. Straight
 - iv. Grass
 - v. Fancy
- j. Awards will be given to the top dancers of each category. All judges' decisions are final.
- k. Within the guidelines found in the U.S. Code as to the American Flag (pg. 19, section 4d), flags should not be used as apparel. If you own such items, remove them prior to Dixie. Note: This excludes beadwork

2. Group Dance Competition

a. *Qualifications*

- i. A group dance team shall be made up of four or more dancers
- ii. At least one dance is required. More is acceptable.
- iii. 15 minute time limit (please see Time Limit)
- iv. Only one team per lodge.
- v. All participants must be from the same lodge and be under 21 years of age.

b. *Acceptable Dances*

In choosing the dance(s) you will perform, consider the following:

- i. Non-religious dances only- acceptable if in good taste.
- ii. If a team wishes to perform a religious dance, the tribal council or society from which it derives must grant written permission. Such permission should be typewritten.
- iii. Masks, facial or body paint is prohibited.
- iv. No parts of any protected species are allowed on attire.

Two or more copies of the following must be brought to the Dixie Fellowship for the judges' use:

- i. A brief description of the dance(s) you will perform.
- ii. Brief historical background of the dance(s) and song(s) to be used.
- iii. Description of all props or regalia to be used. Please include pictures and/or drawings.
- iv. Complete list of references used for the dance.
- v. A name, address, telephone number, of a contact person for the team is required. A resource page is required containing a background and source of information of group dance. Each team must produce eleven (11) copies of this resource page.

c. Time Limit

- i. 15 minutes of stage time.
- ii. Total time begins with the announcement of a team member. Time includes prop set-up, the dance(s), outfit changes, and is concluded when the stage is clear.
- iii. If an article is still on the floor when the stage has been cleared, each judge will give a 10-point penalty. The Section American Indian Events Coordinator will notify each judge when such a penalty is to be imposed.

d. Registration

In order for a lodge to participate at the Dixie Fellowship, the following information must be submitted on Friday during registration at the American Indian Events booth/office to the Section American Indian Events Coordinator.

- i. Name and type of dance
- ii. Tribe of origin
- iii. Type of music to be used
- iv. A brief description of the dance.

e. Awards and Recognition

Awards will be given to the top three teams and the winner will receive a rotating trophy. All judges' decisions are final.

SR-5 Dixie Fellowship Group Dance Competition
Dancing Critique Sheet

Lodge Name _____ Judge: _____

A. AUTHENTICITY

- a. Is the dance an American Indian Dance (Yes or No)
- b. Is the dance done by American Indians today?
(Any Dance considered religious cannot be used in competition)

MAXIMUM POINTS: 10 pts. POINTS EARNED: _____

B. RESEARCH

Book Source _____
Letters from individual American Indian families or tribal councils

It is important to note that some American Indian dances are handed down by word of mouth from family to family. These dances will have little written substantiation. They are still good dances and should be given the same consideration.

MAXIMUM POINTS: 25 pts. POINTS EARNED: _____

C. AMERICAN INDIAN ATTIRE

Teams will be judged on the authenticity and completeness of attire. In the event does not call for special attire, dancers can wear their own individual attire. Judging is the same. It is important to note that in the American Indian world today, team dances are done in individual attire as well as special attire.

MAXIMUM POINTS: 15 pts. POINTS EARNED: _____

D. PERFORMANCE OF DANCE

Dances will be judged on quality as well as ability to perform the dance. Also considered is the use of the dance area and time allotted.

MAXIMUM POINTS: 15 pts. POINTS EARNED: _____

E. ABILITY TO PERFORM AS A TEAM

Judge on how the team works together. If all members know their parts, and what is going on around them. Drumming is part of the team work as well. Judge on whether the drumming is with the dance.

MAXIMUM POINTS: 15 pts. POINTS EARNED: _____

F. MUSIC

Drumming, singing and use of rattles or other instruments are part of the American Indian dance. Songs are not always available, but a team should do its best to come up with a song that is associated with the dance. Judge singing, drumming and the appropriateness of the accompaniment to the dance.

MAXIMUM POINTS: 20 pts. POINTS EARNED: _____

G. SHOWMANSHIP

Judge on the team's performance to make it outstanding and exciting to the audience.

MAXIMUM POINTS: 10 pts. POINTS EARNED: _____

TOTAL POSSIBLE POINTS: 110 pts. POINTS EARNED: _____

JUDGES NOTES:

Judge's Signature: _____

E. Judges

1. Requirements to be a Judge

- a. Each judge must be a member in good standing of the OA and a lodge within Section SR-5 in addition to being a registered delegate at the Dixie Fellowship from that lodge, or an invited guest of the Section American Indian Events Coordinator or his adviser.
- b. Each must be at least 21 years of age.
- c. Must have considerable knowledge and experience with Indian lore.
- d. Each judge may be asked questions to prove his or her knowledge by the Section American Indian Events Coordinator.

2. Competition Judges

Each lodge must provide at least one judge for ceremonies competition. An American Indian Events Judging Staff will include one judge from each lodge participating in the event, which will be approved by the Section American Indian Events Coordinator and his adviser. This staff will be responsible for judging Group Dance, Individual Dance, Team Sing, and Parade of Braves. All decisions made by judges are final.

IV. Administrative Events

Administration Coordinator: Stephen Morrison

Phone: REDACTED

contact email: REDACTED

Contents:

Judges
Spirit Award
Lodge Display
Lodge Newsletter
Lodge Plan Book
Lodge "Where to Go Camping Guide"
Totem Pole
Web Site
Section Honor Lodge Petition (Lodge of the Year Award)

Judges

Each lodge participating in administrative events is asked to provide one adult (over 21 years of age) judge for **each** of the following events: Lodge Display, Newsletter, Plan Book, "Where to Go Camping Guide," Totem Pole, and Web Site. The Web Site Competition judge's name and e-mail address must be submitted online at www.sr5.org/webjudge to the Section Administration Coordinator by March 2nd, 2009. The judge for the Lodge Display, Newsletter, Plan Book, and "Where to Go Camping Guide" should not be the same adult.

The C. Norman Alston Jr. Memorial Spirit Award

At the 1982 Dixie Fellowship, following the death of Norman Alston, the Council of Chiefs voted to name the Section spirit award for C. Norman Alston, Jr. The first beautiful plaque was first made by Mr. Alston's long time friend and Itibapishe Iti Hollo Lodge Adviser, Mr. Leonard Schenck. Norman Alston spent a lifetime sharing the Scouting Spirit and through this award, continues to remind and encourage today's Scouts and Scouters to do the same. The award is chosen each year by secret ballot Sunday morning of the annual Dixie Fellowship by the Lodge Chiefs of the Section. Only one vote can be cast per lodge, and no lodge may cast a vote for themselves. The winner must win by a majority vote.

Lodge Display Competition

Purpose: The purpose of this competition is to encourage the development and improvement of Lodge Displays through competition with other lodges in the Section. This also provides lodges with incentive to make displays and ideas to build upon. Lodge Displays are a great resource to use within the council or at lodge events to educate and entice non-members and new members.

Lodge displays will be set up at the appropriate assigned area. This area may be in a location that is subject to adverse weather conditions (i.e. wind, cold, heat, etc.) so provisions must be made by the lodge to accommodate this possibility. The lodge can begin setting up their displays on Saturday morning and should be completed by 9:30 AM. An area will be marked off for each lodge according to the display rules. The displays will be judged on such things as appearance, content, and adherence to a central theme. Electricity or other facilities needs must be requested of the Administration Coordinator by March 2nd, 2009.

Displays should showcase a lodge and what they do; history and patches can be used, but should not be the focus of the display. It is also not required that the central theme of the display be focused on the Dixie theme. Lodge display themes can be about any Boy Scout related subject (i.e. Philmont, joining the ceremony team, backpacking, etc.)

JUDGING STANDARDS

	Range	Points
I. Overall Appearance and Creativity		
A. Is the display attractive?	(0-5)	
B. Does the display grab and hold the viewer's attention?	(0-5)	
II. Organization and Artwork		
A. Is the space on the display/area for the activity efficiently used?	(0-5)	
B. Does the display have effective use of pictures and/or artwork?	(0-5)	
C. Is all lettering legible and appropriate?	(0-5)	
III. Content		
A. Does the display have a theme & follow it?	(0-20)	
B. Does the display convey its message completely?	(0-10)	
C. Is it evident which lodge did the display?	(0 or 5)	
D. Does display reflect a lodge's activity in the last year?	(0 or 5)	

TOTAL SCORE (Maximum of 65)

Display Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form.

Lodge Newsletter

Each lodge, in order to be judged for Newsletter competition, should enter at least four (4) newsletters published between the prior year's Dixie Fellowship and the current one. The newsletter will be judged on such things as content, print, quality, and use of graphic art. The newsletters to be entered in the competition should be turned in by the Lodge Key 3 at check-in on Friday, April 24th.

JUDGING STANDARDS

	Range	Points
Were four editions submitted, all being dated since April 27th, 2008? (No=0, Yes=10)	(0 or 10)	
I. Appearance		
A. Masthead neatly identifies newsletter	(0-5)	
B. Columns neatly separated-easy to read	(0-5)	
C. Overall consistent neatness	(0-10)	
II. Informative Value		
A. Variety of articles	(0-10)	
B. Concise and direct wording	(0-5)	
C. Pertinence of information to reader	(0-10)	
D. Completeness of information	(0-15)	
III. Mechanics and Miscellaneous		
A. Grammar and lack of typographical errors	(0-10)	
B. Use of clip art, diagrams, and bold headlines for emphasis	(0-5)	
C. Use of calendars and original artwork; clip-outs or alternate forms	(0-5)	
IV. General Impression		
A. Impression of the quality of the entire year's newsletters	(0-10)	

TOTAL SCORE (Maximum of 100)

Newsletter Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form.

Lodge Plan Book

A lodge can enter only one Plan Book, which must be the current year's edition. The Lodge Plan Book may be presented on any type of computer media; however, no computers will be furnished for viewing. The Plan Book will be judged on content, organization, and usefulness. This book should be turned in by the Lodge Key 3 at check-in on Friday, April 24th.

JUDGING STANDARDS

	Range	Points
I. Format		
A. General appearance	(0-5)	
B. Use of graphic material	(0-5)	
C. Organization	(0-10)	
II. Informative Value		
A. Quality of information to new member	(0-10)	
B. Information about the OA and the particular lodge is presented clearly and in a manner easy to understand	(0-15)	
III. Contents		
A. Lodge calendar	(0-5)	
B. Lodge goals	(0-5)	
C. Listings of Lodge/Chapter officers with addresses and phone numbers	(0-5)	
D. Description of lodge activities	(0-5)	
E. Lodge history	(0-5)	
F. Lodge budget	(0-5)	
G. Lodge rules	(0-5)	

TOTAL POINTS (Maximum is 80)

Planbook Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form.

Lodge "Where to Go Camping Guide"

Each lodge may enter only one Camping Guide which must be current (within the last four (4) years). The guide may be on any type of computer media, however, no computers will be furnished for viewing. It will be judged on organization, ease of use, and informative value. The Camping Guide should be turned in by the Lodge Key 3 at check-in on Friday, April 24th.

JUDGING STANDARDS

	Range	Points
I. Format		
A. All information is contained in one compilation.	(0-5)	
B. Materials produced by the lodge are of good quality.	(0-10)	
C. The information is arranged by categories.	(0-10)	
D. Layout enables user to easily use the compilation.	(0-10)	
E. Information is easily updated.	(0-5)	
II. Informative Value		
A. Information contained is informative to Scoutmasters.	(0-5)	
<i>(For all of the following, if the answer is NO, then they receive a "0". If the answer is YES, then assign a value of "1-10" based on the depth of the information.)</i>		
B. Contains information about the local camp, including use of the camp in the off-season and use of camp equipment (or policy statement thereof).	(0-10)	
C. Contains information about camping opportunities in the Council.	(0-10)	
D. Contains information about camping opportunities in the state, including state and national parks and forests.	(0-10)	
E. Contains information on hiking trails, rivers, lakes and other specialized camping facilities.	(0-10)	
F. Contains information on tour permits, touring and insurance.	(0-10)	
G. Contains information about camping opportunities in BSA "High Adventure" programs.	(0-5)	
H. This guide, as presented, is made readily available to the council and shall be submitted with a written explanation of the means of distribution to the council and its subordinates.	(0 or 15)	

TOTAL POINTS (Maximum is 115)

WTGCG Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form.

Totem Pole

There are two categories for this competition -- hand-carved and power tools. Lodges must declare which category in which they wish to participate at the Friday night Council of Chiefs meeting at the Dixie Fellowship. Participants may be youth or adult. Inappropriate or un-Scout-like designs will be disqualified. Judging criteria are listed below:

Circle Category: Hand-Carved Power Tools

JUDGING STANDARDS

	Range	Points
I. Overall Design and Creativity		
A. Is the totem pole design attractive?	(0-10)	
B. Does the design adhere to the Dixie theme?	(0-10)	
C. Is the design representative of the lodge?	(0-5)	
D. Does the design grab and hold the viewer's attention?	(0-5)	
E. Is the space on the pole efficiently used?	(0-5)	
F. Is any lettering legible and appropriate?	(0-5)	
II. Level of Skill		
A. Is the carving neat?	(0-5)	
B. Level of difficulty/intricacy of carving	(0-30)	
C. Level of difficulty/intricacy of painting	(0-15)	
D. Is it completely finished by the time it is judged at Sunday morning breakfast?	(0 or 10)	

TOTAL SCORE (Maximum of 100)

Totem Pole Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form

Lodge Web Site Competition

The web sites shall be judged before the Dixie Fellowship beginning April 1st, 2009, following the procedures outlined below taken from the 2006 NOAC.

Content		
Content on the site is appropriate to the Scouting movement	Yes	4
	No	0
The site homepage features an event within three months of the date judged (past or future)	Yes	5
	No	0
A calendar of upcoming and recent events is easily available. The calendar should provide event descriptions or links to more information.	Yes	3
	Only event dates	2
	No	0
A portion of the site has been updated within the last three months.	Yes	4
	No/can't tell	0
Contact information for at least one lodge leader (i.e. chief, adviser, staff adviser) is readily available.	Yes	4
	No	0
Basic information about the lodge and the council it serves is readily available.	Yes	3
	No	0

Design		
Each page is devoted to a single topic (<i>Exception: homepage or index pages if used to provide short descriptions of and link to several different areas.</i>)	Yes	4
	No	0
Pages effectively utilize white space in addition to text and graphics for a pleasing layout.	Yes	4
	Somewhat	2
	No	0
Colors on the site complement each other, are coordinated, and are pleasing to the eye.	Yes	5
	Somewhat	3
	No	0
Pages throughout the site use a consistent layout, font selection, and style (<i>Note: different sections of the site may have different styles, but pages within the same section should have the same style.</i>)	Yes	5
	Somewhat	3
	No	0

“Pizzaz”		
Pages use photos and other graphics to enhance written content.	Yes, very well	5
	Yes, somewhat	3
	No	0
Pages use buttons and other graphics to assist in the formatting and appearance of the page beyond simply enhancing content.	Yes, very well	5
	Yes, somewhat	3
	No, not at all	0
The site is accented by browser toolbar icons, animations, or other multimedia features that do not detract from the purpose of the site.	Yes	4
	No	0
If used, animations such as Flash or animated GIFs load quickly, are easily skipped or stopped, and are not required for site navigation.	Yes or N/A	2
	No	0
If used, video or other bandwidth-intensive multimedia files are provided in both high-bandwidth and low-bandwidth versions.	Yes or N/A	1
	No	0
Guidelines and Technical Compliance		
The site does not contain any unprotected safeguarded information (i.e. OA ceremonies),	True	4
	False	0

BSA Supply Division materials, or commercial advertisements or materials (except for an acknowledgement of the hosting service).		
A method to contact the webmaster is easy to find.	Yes No	3 0
If the site collects any personally identifying information, a privacy policy is clearly visible on all pages where data is collected.	Yes or N/A No	3 0
<i>The site contains links to:</i>		
a. Its council's web site	Yes No	1 0
b. Its section's web site	Yes No	1 0
c. Its region's web site	Yes No	1 0
d. The National Order of the Arrow web site	Yes No	1 0
Pages contain no apparent copyright or intellectual property violations.	True False	3 0
Pages contain no published phone numbers, addresses or e-mail addresses of any youth Arrowmen (Under 21) <i>Note: e-mail aliases and forwarders are acceptable.</i>	True False	5 0

Usability and Accessibility		
Text is easy to read and user can change the font size without making the page unusable.	Yes Somewhat No	4 2 0
Page titles (in title bar) are unique for each page.	Yes No	2 0
All images used for page content make appropriate use of alternative text tags that are accurate, succinct, and descriptive.	Yes No	3 0
Each page has a navigation bar or similar way to get to all the main areas of the web site.	Yes No	4 0
All critical sections of the page (i.e. navigation bar, major content) appear acceptably in the viewer's normal browser. <i>(Note: Lodge web sites should be functional in a wide variety of platforms and browsers).</i>	Yes Minor errors No	4 2 0
Pages download within 2 minutes, even on slow connections.	Yes No	3 0

If you were a new member to this lodge, how beneficial would you find this website?

0 – 5 ___

TOTAL SCORE (Maximum of 105)

Website Lodge:

Judging Lodge:

Judge's Name:

Judge Signature:

Judges: Please make explanatory comments on back of form

Section Honor Lodge Petition for 2009
Lodge of the Year Award

Lodge Name: _____

Please check each item achieved and attach supporting documentation where appropriate. Total possible points without winning an event is 550 points. A 65% (358 point) minimum and all mandatory requirements must have been met in order to be a Section Honor Lodge. The lodge with the highest overall score of those receiving Section Honor Lodge will be the Lodge of the Year.

• *Mandatory Items*

Points Awarded column is for SECTION USE ONLY

I. National Recognition:	<i>Points Possible</i>	<i>Points Awarded</i>
<input type="checkbox"/> • Lodge earned Quality Lodge distinction. <i>(A copy of the score sheet is attached to other supporting data. The copy must be of the original sent to National with proper signatures).</i>	50	
<input type="checkbox"/> • Lodge charter is submitted to the National Office by December 31 of the previous year.	25	
<input type="checkbox"/> Lodges sent a delegation of two or more to the National OA Conference (or other National program of emphasis), National Leadership Seminar within past two years, or registered their quota of participants for ArrowCorps5 for 2008. <i>Event: _____ Delegation Size: _____</i>	25	
<input type="checkbox"/> One or more youth from the lodge applied and attended or applied to and was rejected admittance to a National High Adventure program during the past year. <i>Attended: _____</i> <i>Name: _____ Program: _____ Admitted: _____</i>	15	
II. Section Participation:		
<input type="checkbox"/> All members of the Lodge Key Three or their appropriate designee (as approved by the Section Key Three) attended the November Council of Chiefs meeting.	15	
<input type="checkbox"/> Lodge participated in the One Day of Service.	15	
<input type="checkbox"/> Lodge submitted an article for the "Five Feathers" by the announced deadline.	10	
<input type="checkbox"/> Lodge participated in events at the Dixie Fellowship: <i>(Mark all that apply)</i> <input type="checkbox"/> Quest for the Golden Arrow (15 pts) <input type="checkbox"/> Knowledge and Training Award (15 pts) <input type="checkbox"/> Lodge Planbook (10 pts) <input type="checkbox"/> Lodge Newsletter (10 pts) <input type="checkbox"/> Lodge Website (10 pts) <input type="checkbox"/> Lodge Where to go Camping Guide (10 pts) <input type="checkbox"/> Lodge Display (10 pts) <input type="checkbox"/> Totem Pole (5 pts) <input type="checkbox"/> Pre-Ordeal Ceremony (10 pts) <input type="checkbox"/> Brotherhood Ceremony (10 pts) <input type="checkbox"/> Team Dance (10 pts) <input type="checkbox"/> Team Singing (10 pts) <input type="checkbox"/> Parade of Braves (10 pts) <input type="checkbox"/> Individual Dance (10 pts)	145 max	
<input type="checkbox"/> Lodge provided all qualified judges required for Section competitions in which they compete in writing to the appropriate Section Coordinator before Dixie Fellowship judging begins. <input type="checkbox"/> Training (7 pts) <input type="checkbox"/> Quest for the Golden Arrow (6 pts) <input type="checkbox"/> Administration (6 pts) <input type="checkbox"/> American Indian Events (6 pts)	25 max	
<input type="checkbox"/> Lodge submitted a complete syllabus for their training session as requested in the training proposal.	5	
<input type="checkbox"/> A majority of the lodge's youth delegates attended all three training sessions.	50	

<input type="checkbox"/> Lodge came in first in the competitions below <i>(to be filled out and verified by the Section Administration)</i> . <input type="checkbox"/> Quest for the Golden Arrow <input type="checkbox"/> Knowledge and Training Award <input type="checkbox"/> Lodge Planbook <input type="checkbox"/> Lodge Newsletter <input type="checkbox"/> Lodge Website <input type="checkbox"/> Lodge Where to go Camping Guide <input type="checkbox"/> Lodge Display <input type="checkbox"/> Totem Pole <input type="checkbox"/> Pre-Ordeal Ceremony <input type="checkbox"/> Brotherhood Ceremony <input type="checkbox"/> Team Dance <input type="checkbox"/> Team Singing	5 pts for each win	
<input type="checkbox"/> Lodge provided sufficient copies of each publication that the lodge competed in at the Dixie Fellowship, for distribution to the other ten lodges.	15	
<input type="checkbox"/> Lodge won C. Norman Alston Jr. Memorial Spirit Award.	10	
<input type="checkbox"/> Lodge provided 2 flaps to the Section Adviser at the November Council of Chiefs for Dixie recognitions.	15	
III. Year Round Lodge Activities / Programs		
<input type="checkbox"/> • Lodge holds at least three weekend activities per year. <i>Activity 1: _____ Date: _____ Attendance: _____</i> <i>Activity 2: _____ Date: _____ Attendance: _____</i> <i>Activity 3: _____ Date: _____ Attendance: _____</i>	5 pts for each event up to 15 pts	
<input type="checkbox"/> • Lodge conducts an annual Lodge Leadership Development Conference using the newest version of the LLD program provided by NOA. <i>Date: _____ Attendance: _____</i>	15	
<input type="checkbox"/> Lodge sponsors or co-sponsors an annual Camp Work Day. <i>Date: _____ Attendance: _____</i>	10	
<input type="checkbox"/> Lodge makes a monetary contribution to either the Council's FOS program or the Maury Clancy Indian Campership Fund. <i>To whom: _____ Amount: _____</i>	5	
<input type="checkbox"/> Lodge assisted the Council in some way with a council wide event (ie. Council Show, Council Camporee, Council district camping, or Boy Scout Summer Camp). <i>Event: _____ Date: _____</i>	10	
<input type="checkbox"/> Lodge promotes communications by publishing at least four newsletters per year.	10	
<input type="checkbox"/> Lodge Chief is a voting member or in good standing of either/or: 1) Council Executive Board 2) Scouting/Camping Committee. <i>(A letter certifying standing and attendance is required and must be signed by the Council Executive or his designee).</i>	15	
<input type="checkbox"/> Lodge assisted its council in Camp Promotions. <i>(Please attach a brief description of how you did so).</i>	15	
<input type="checkbox"/> Lodge planned and assisted one event that was beneficial to the Cub Scout program. <i>(Please attach a copy explaining what the Lodge did).</i>	15	
<input type="checkbox"/> Lodge has implemented the Troop Order of the Arrow Scoutreach Mentoring program. <i>(Please attach a copy of how the lodge has implemented the program).</i>	15	
<input type="checkbox"/> Lodge has implemented the Troop Order of the Arrow Representative program. <i>(Please attach a copy of how the lodge has implemented the program).</i>	15	

Lodge Chief

Lodge Adviser

Lodge Staff Adviser

V. Training Guidelines

Training Coordinator: Wesley Boone

contact email: REDACTED

Phone: REDACTED

Contents:

Topic Assignments

Lodge Training Topics

Training Calendar

Participation Pin

Dixie Passport

Training Schedule

Section Training

Training Award

Additional Training

The following are the guidelines for the SR-5 Dixie Fellowship Training Program. Please pay attention to both the deadlines for training materials and the process of assigning the training sessions.

Below is the proposed list of training topics for this year's Dixie. Other topics can be submitted prior to the COC in November to the Section Key Three. If a lodge wishes to change its assignment after the COC meeting, the change must be submitted by **Friday, January 11th, 2009** to both the Section Key Three and the Section Training Coordinator. Each lodge will choose their training topic in order of the scheduled Dixie Rotation (beginning with the Service Lodge) at the COC in November. Any lodge choosing not to use one of the listed topics is encouraged to choose one of the new LLD topics. All lodges not choosing a topic by January 11, 2009 will have one assigned. No lodge may train on any specific topic twice in a three-year period, starting with the topics chosen at the 2008 Dixie Fellowship.

A. Training Topic Assignments:

- Eswau Huppeday –
- Atta Kulla Kulla –
- Tsali –
- Itibapishe Iti Hollo –
- Unali'yi –
- Santee –
- Catawba –
- Muscogee –
- Bob White –
- Tomo Chi-Chi –
- Skyuka -

B. Lodge Training Topics

1. **Camping Promotion** – Shows how lodges can more effectively promote camping, both weekend trips and summer camp, to help their troops and council.
2. **Conducting Call-Outs** – This session focuses on the only public ceremony for Ordeal candidates. These ceremonies are crucial as they often present the first view of the OA to Boy Scouts and their parents. The session will focus on creative ideas for these ceremonies
3. **Cub Scouting and the OA** – The lodge acts as an integral part of the council program. This session will focus on how you can work with another part of the council, Cub Scouts. It will teach you how to establish a great relationship with younger scouts in your area.
4. **Elangomat Program** - The Elangomat is one of the most crucial elements in the induction process including the Ordeal and leading up to Brotherhood conversion. The session should offer a brief overview on how an Elangomat act as a friend to the Ordeal candidate and how he should set the example for the candidate, including after the candidate has become a new member.
5. **High Adventure & the OA** – A session detailing the possibilities for lodge and chapter involvement in the BSA High Adventure programs and other exciting trips. This session will also focus on the three national OA High Adventure programs: Wilderness Voyage, Trail Crew, and Ocean Adventure.
6. **The OA at Summer Camp** – What are some ways that your lodge can be involved in your council's summer camp program? This session will focus on incorporating the OA into summer camp program as well as getting Arrowmen on camp staff.
7. **Understanding the Ordeal** – A session designed for all Ordeal members desiring to know more about the basic principles and symbolisms found within the Ordeal and Ordeal ceremony, and the steps they need to take towards Brotherhood.
8. **I'm Brotherhood-Now What?** - Brotherhood members, feel like the ordeal members get all the attention. Well there is finally a session to teach you brotherhood guys your role and what it really means to be brotherhood.
9. **Roles of Chapter Officers and Advisers** – A “nuts and bolts” approach to improving chapter events and organization along with increasing chapter involvement and participation.
10. **So you want to be an OA officer?** - So you want to be an OA officer? This course will show you the way to get there from Chapter all the way to National! You will learn everything from the responsibilities of office to the tips and tricks to getting elected. Come have fun learning the way to success through the offices of the OA!

11. **The OA Troop Representative Program** – Gives tips and skills necessary for the proper implementation of this program designed to take the OA back to the units.
12. **Ethics in Action** – Participants will explore the issues and values they strive for in their lives when they are confronted by difficult and troubling circumstances using the principles of the Boy Scouts of America and the Order of the Arrow.
13. **Induction Conduction** – A session to describe the induction process and was to improve your inductions within your home lodges.
14. **Mock Chapter Meeting** - An example of a chapter meeting with the students in the class being chapter members. Learn how to keep your members interested and get ideas you can use in your chapter.
15. **ArrowCorps5** – Explore this summer’s creative national service project to be held at five different locations, with five thousand Arrowmen expected. It is one of the Order’s most exciting and ambitious programs in its nearly 100 year history. Find out all the details and how YOU can become involved!

C. SR-5 Training Calendar

- | | |
|---------------|--|
| November 1 - | Council of Chiefs; Topics will be voted on and assigned. |
| January 11 - | All names and contact information for trainers are due to the Section Training Coordinator.
Any and all training topic changes must be submitted to the Section Training Coordinator and the Section Key Three. |
| February 15 - | An outline of the training session is due to The Section Training Coordinator. All information must be sent to the Section Training Coordinator (email or hardcopy) receipt confirmed. |
| March 14 - | Trainers must submit a complete syllabus for their session along with handouts, resources, and other information relating to the session, to The Section Training Coordinator. The information will then be placed in the Arrowman Resource Guide. All syllabi and other information must be sent in both electronic form and hardcopy to The Section Training Coordinator. Again the Word document file is preferred in the electronic version, but the text file will be accepted. |
| April 4 - | Any final changes to either syllabi or handouts/resources must be given to The Section Training Coordinator. |

D. Participation Pin Requirements

In order for a delegate to receive a Participation Pin, he must fulfill the requirements listed in the Passport that include attending three training sessions and having his Passport signed or stamped by the trainers. Brothers competing in, coaching, or judging American Indian Activities are not obliged to complete the training requirements for their Participation Pin. They may have their Passport signed or stamped by the competition judges.

E. Dixie Passport

The Passport will be provided at the Dixie Fellowship to all Lodge Delegates. It will contain a schedule of training events and their locations. There will be a participation pin requirement sheet for trainers to stamp, enabling the participants to receive the participation pin. For delegates competing in, judging, or coaching in the American Indian Events activities, the competition judges will stamp the passport.

F. Training Schedule

Training will begin at 9:00 AM and end at 11:45 AM Saturday morning. There will be three slots for the attendance of any session, each lasting approximately 45 minutes with a 15 minute transition time.

G. Section Training

As required by the National OA Committee, the Section will provide a training session on a topic to be determined at the National Planning Meeting.

H. Training Award

Each lodge will be required to provide three adult Arrowmen to serve as judges. These judges must be named at the COC meeting on the Friday of Dixie and list of their names must be submitted to the training coordinator at that time. These Arrowmen will be assigned to various training sessions during the morning to judge them on the quality of the training material and overall presentation. These three judges will not judge together, will not judge trainers of their own lodge, and will only judge three sessions during the training. These three judges will have each judge three separate training sessions so that a lodge's set of judges will judge a total of nine sessions. There will only be three judges present at a training session at any given time. A copy of the judges' scoring sheet to be used is included in this document.

I. Additional Training

In addition to the training sessions put on by the lodges, there will be additional training sessions put on during the same time as the lodge training sessions on Saturday. These sessions will not be scored as a part of the competition for the training award. They will focus on topics not covered by the lodge training sessions, such as leadership skills and American Indian Events. For the convenience and interest of the delegates, we further

request that the trainers of these sessions be granted such latitude to allow some of them to sell items related to the training to participants of the sessions if it is determined in advance by the Section Key 3 that those sales are not in competition with the Trading Post.

Dixie Fellowship Training Score Sheet

Name of Trainer: _____ Lodge: _____

Trainer's Cell Phone Number (with Area Code): _____ - _____

Name of Judge: _____ Lodge: _____

Judge's Cell Phone Number (with Area Code): _____ - _____

Name of Training Session: _____

Judge's Signature: _____

Training Coordinator's Signature: _____

Evaluation Item	Max Points	Score	Comments from Judge
Preparation			
Organization	10		
Materials	10		
Presentation			
Body Language	5		
Volume	5		
Filler Words (not too many umm's, oh's etc.)	5		
Flow	5		
Eye Contact	5		
Enthusiasm and Spirit	5		
Content	20		
Staying on Subject	5		
Use of Visual Aids	5		
Use of Time	5		
Group Involvement	15		
Total Score (For Section use only.)	100		

Judges: Make sure all categories are scored. DO NOT LEAVE ANY BLANKS!

THESE GUIDELINES WILL BE PRINTED ON THE BACK OF THE TRAINING SCORE SHEETS.....

SECTION SR 5 DIXIE FELLOWSHIP

TRAINING JUDGE GUIDELINES

All judges are reminded of the following in your judging of Trainers ...

1. Please follow carefully the judging scoring sheet and other instructions given to you at the Training Judges meeting. All materials have been prepared to assist you in proper and fair evaluation. Note the way the various criteria have been weighted on the score sheet. There are also sections beside each criteria for general narrative comments.
2. These are YOUTH trainers. Expect no more or no less than their age level and maturity (which is under age 21).
3. Position yourself so that you can see easily and hear clearly the entire presentation. Arrive early enough to notice preparation prior to the workshop. Bring a comfortable folding chair in which to sit and easily evaluate.
4. Take into consideration the topic being presented in your evaluation. Is it a difficult one to explain and interpret? Or is it a clearer, more simple topic? How knowledgeable of the topic being presented are you?
5. Be a good and thorough listener and observer to all that is presented and not presented. Note how the audience is included in the training seminar and score appropriately.
6. Thank the trainer for their presentation as you depart the training area. A Scout is courteous.

PLEASE RETURN ALL OF YOUR COMPLETED AND SIGNED SCORESHEETS TO THE SECTION TRAINING HEADQUARTERS IMMEDIATELY AFTER YOUR LAST EVALUATION WHICH WILL CONCLUDE AT 12 NOON ON SATURDAY!

THANKS *VERY MUCH* FOR YOUR SERVICE!

VI. SR-5 Section Officer Elections Procedures

- A. All requirements to run for Section office adhere to the Field Operations Guide.
- B. Nominations for Section officers may be made by the designated council youth representative, when nominations are declared open at any meeting of the council of chiefs or at the conclave business meeting. Nominations shall require no second. Nominations for each office shall be closed only once – just before balloting for that office.
- C. Saturday night at the evening program show, candidates for Section office will be allowed to speak. The order of speeches will be conducted at random. The officer conducting the elections will announce the time limit for speeches.
- D. After each candidate for office has spoken for a specific position, member lodges will caucus, and the youth of the lodge, under the leadership of the Lodge Chief, will cast their votes for all candidates. Lodge members have the right to abstain from voting. The Lodge Adviser (or his adult designee) will record the number of votes for each candidate on a voting sheet provided by the Section Administration.
- E. The Lodge Adviser will then give the voting sheet to a Section Election Official designated by the Section Administration.
- F. A Section Election Official will enter all voting sheets onto a computer spreadsheet under the observation of the Section Adviser. Each candidate has the opportunity to physically see the voting sheets and the votes as they are entered into the computer. The spreadsheet will then allocate the not more than ten whole votes that each lodge may cast on a ballot in proportion with the votes cast by the youth lodge members during the caucus, all in accordance with the Field Operations Guide.
- G. A majority must be reached for a candidate to win the election.
- H. If more than two persons are nominated and a majority isn't reached, runoff elections will be held to determine the winner. During a runoff, the candidate with the least amount of votes will be dropped each subsequent round until a candidate receives a majority. In the event of a tie, the policy of the Field Operations Guide will be adhered.
- I. There will be separate elections for Section Chief, Section Vice Chief, and Section Secretary. The order of position elections will be held in the order of Chief, Vice Chief, and Secretary.
- J. Candidates that do not successfully attain election have the opportunity to drop down and run for any other Section office. In essence, one candidate could theoretically run for three (3) Section offices if he is not successful in his attempts.
- K. Nominations will be re-opened for subsequent elections.

- L. The officer conducting Section Officer Elections shall be the outgoing Section Chief, or his designee (with the approval of the Section Adviser). If the Section Chief is seeking another term as a Section officer, he must appoint another youth to run the election

Respectfully Submitted,

Joshua Hipps
Section Chief